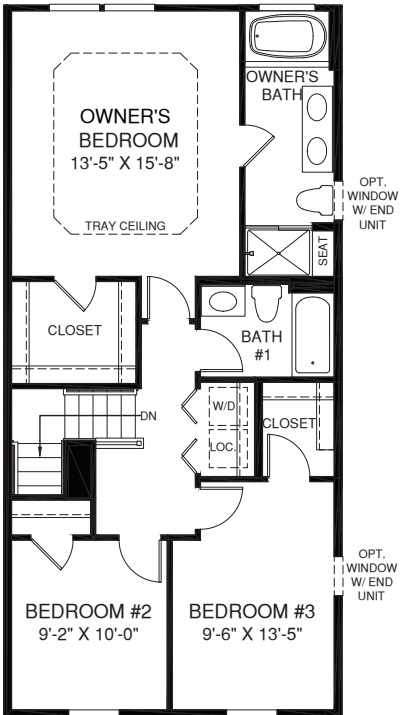
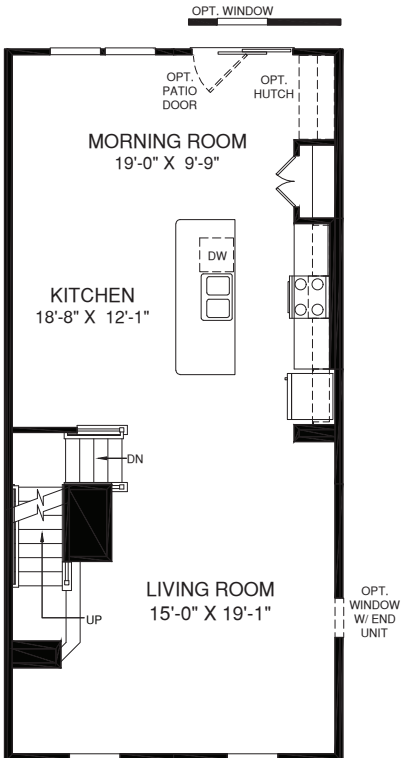




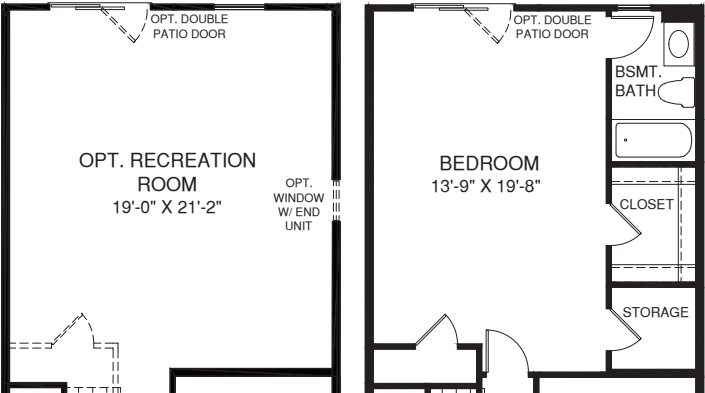
BASEMENT LEVEL ENTRY



UPPER LEVEL



MAIN LEVEL



LOWER LEVEL

OPT. POWDER ROOM

OPT. POWDER ROOM